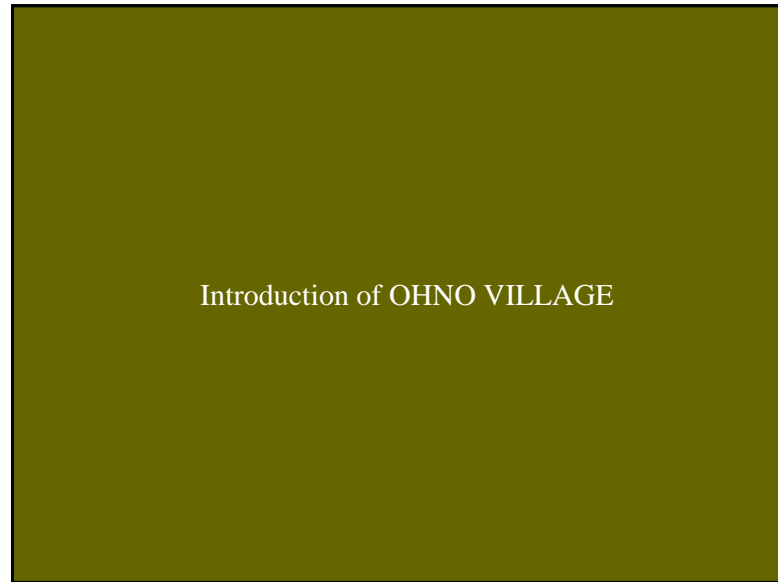




OHNO VILLAGE

Urban Design Laboratory
at the University of Tokyo



Introduction of OHNO VILLAGE

Location/Population of OHNO VILLAGE

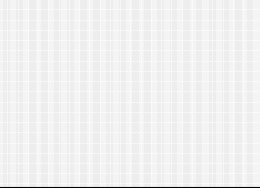
- Located on the north part of JAPAN.
- It takes 4 hours from Tokyo by express train.
- The major industry is agriculture.
- 6,288 people reside in the village (2000)



photo 1



photo 2



Industry in OHNO village

- Main agricultural products are Rice crop, Dairy farming.
- Machine utilized agriculture
- Some people commute to larger cities, and others live and work in the village.



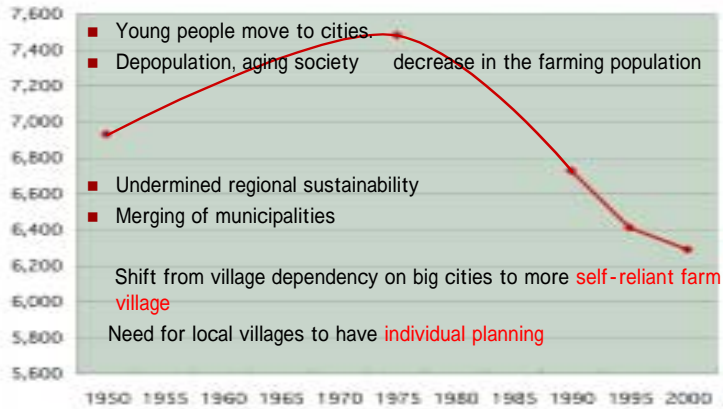
Lifestyle in farm village

- A car-oriented society
- Electrical appliances are also prevalent in village.
 - telephone, television, refrigerator etc.



Our proposal for OHNO Village

The state of Japanese village



Graf : population of OHNO VILLAGE

Campus Village Plan

- Village of "One Person, One Art"/ OHNO Campus-

Campus village plan is to propose:

- Making connections in order for tourists for the Design Center to visit throughout the village
- Revitalizing each settlement
- Incubating and supporting local industries (through craft-making and craft design)
- Creating bases for industries

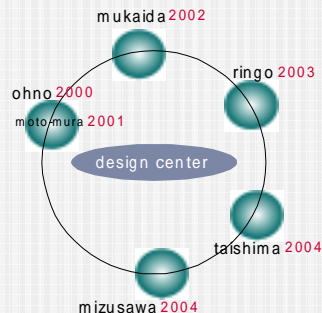


One district plan for each year

OHNO village has 5 settlements and some bases of industry.
 We make *One district plan for each year*.

In our plan:

- All settlements **harmoniously interact** with each other by utilizing the resources and specialties.
- Make connections so that tourists for the Design Center can **visit throughout the village**.



Project in OHNO village



An institution for SOBA noodle

Project in OHNO village



kindergarten

Project in OHNO village



An institution for pickle

This Year

Community of "Traditional Popular entertainment"

Taishima district

- Comparatively wealthy
- Local activity is not vigorous.
- community building is needed

People enjoy Popular Entertainment

Attractive village for local residents

Promotion of popular entertainment will help community building.



Proposal of entertainment stage

■ Outdoor stage

Place traditional entertainment into original landscape



+



More Fun!
Isn't it??

dance

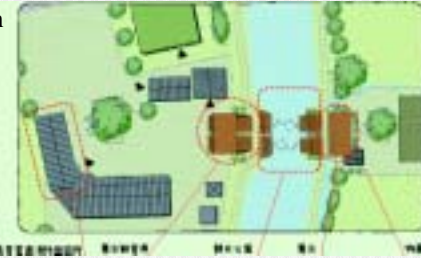
sight

The proposal of outdoor stage is the first step to revitalize local activity.

Outdoor stage will encourage traditional entertainment and promote community building.

Proposal of entertainment stage

Plan



Section



Proposal "Michaa Museum"

Mizusawa district

- Has unused local resources.
- Utilize them for local revitalization

- Rural landscape such as river, trees, and rice fields
- Revival of traditional houses with thatched roof.
- Exhibit historical earthenware.



Utilization of a closed school

Elementary school has closed because of decreasing number of children.

Turn the school building into community space for residents.



Utilization of a closed school

Bakery studio



Event for local residents

- Through a community participatory event, residents will have affection for their village and take part in local activity.



Workshop with local residents

- We presented our proposal based on the result of surveys and events and discussed future vision with local residents.

